

WAKEHURST FOOTBALL CLUB INC.



SUMMER FOOTBALL 2023/2024

MANAGERS GUIDE

Revision 5.0 1st October 2023

Thank you for managing a team in our 2023/2024 summer football competition.

Wakehurst Football Club Inc (WFC) has delegated the organisation and management of their Summer Football Competition to the Wakehurst Summer Football Sub-Committee (WSFC).

The WSFC has appointed Mr. David Brennan as the Summer Football Coordinator.

To ensure that the competition runs smoothly and is successful can you please read this guide carefully and ensure your players, parents & supporters comply with the following: -

1. Wakehurst FC is running this competition to provide a safe, fair and inclusive environment in which everyone has an enjoyable football experience.
2. The purpose of the competition is to allow players to maintain their fitness and skills in a fun and friendly competition.
3. All players, managers, parents and supporters must comply with the relevant Wakehurst FC Values, Mission and Codes of Conduct.
4. All players, managers, coaches, parents and supporters will respect the referees. Anyone that abuses, harasses or intimidates a referee will have their team removed from the competition and will forfeit the team's playing fees.
5. The safety of all players is our primary concern. Please do not allow anyone to swing or climb on the goalposts. Please report any dangerous or other poor behaviour to the Wakehurst FC people at the Marquee.
6. There is **NO** slide tackling, **NO** body checking and **NO** aggressive behaviour.
7. We have 14 fields and **ALL** games on **ALL** fields Start and End at the same time.
The Game Start, Half Time, Re-Start and Game End sirens are announced through the PA system from the WFC Marquee.
8. It is **IMPERATIVE** that **ALL** games start on time.
On Game Day Tuesday we have eight cycles on each field. Games start at 4.00 pm, 4.33 pm, 5.06 pm, 5.41 pm, 6.17 pm, 6.53 pm, 7.29 pm, 8.05 pm and 8.41 pm.
Please ensure your team is at their field at least 10 minutes before their game start time.
9. Games are a maximum of two 16.5 minute halves with a 1.0 minute half time break and 2.0 minutes between games. Half time is a very short stop for a quick drink and to change ends.
Please ask your team to clear the field quickly when the full time siren sounds

10. If a player is **NOT** registered then they **CANNOT** play.
If a team is found to have played an unregistered player they risk being removed from the competition and forfeiting their playing fees.
11. All players **MUST** wear their full, official team uniform including **SHIN PADS** to play. Players that do not have the full uniform will earn Team Demerit points.
12. Ensure that you bring your two Goalkeeper bibs to the game each week
13. When you arrive at Lionel Watts for your game please: -
- Check-in with the WSFC people at the Marquee to confirm your field.
 - If for some reason the pre-printed Match Cards are not available for the referee you will be given a blank Match Card that you have to complete. See Point 20 for details.
 - Collect Alternate Colour Bibs (if needed) from the Bib Bins next to the Marquee.
 - Please do not let your teams warm up between the fields. There are limited warm up areas east and west of LW 5.
 - In **ALL** games the 'Home' team (listed first in the draw) kicks off and runs towards Glenrose Shops.
 - Inform the Referee if your team has any Borrowed Players
14. As soon as your game is finished please: -
- Thank the other team and thank the Referee.
 - The 'Home' team (listed first in the draw) must make sure that **ALL** the game balls are left in the centre of the field.
 - Clear the field quickly so the next game can start on time.
 - Return your Alternate Colour Bibs to 'Used Bib Bins' next to the Marquee.
 - The Referees will take the Match Card back to the Marquee after the last game they officiate.
 - At the end of the **LAST** game of the night on each field the players will immediately move the goalposts to the tall fence at the Glenrose/Northern end of LW and the Corner Flags & Balls to the Marquee.
15. If you have to Forfeit a game please send an E-Mail to:-
summerfootball@wakehurstfc.com.au **NO LATER** than 4.00 pm on the SATURDAY before the game. Teams that Forfeit after this time will incur Team Demerit points.
16. If you need to register a new player then please send an E-Mail to:-
summerfootball@wakehurstfc.com.au **NO LATER** than 4.00 pm on the WEDNESDAY before your next game.
- The player must register online at www.myfootballclub.com.au **NO LATER** than 4.00 pm on the WEDNESDAY before your next game.

17. Any issues, concerns or feedback on the competition should be sent via E-Mail to summerfootball@wakehurstfc.com.au.

We welcome constructive feedback on the organisation and running of our competition.

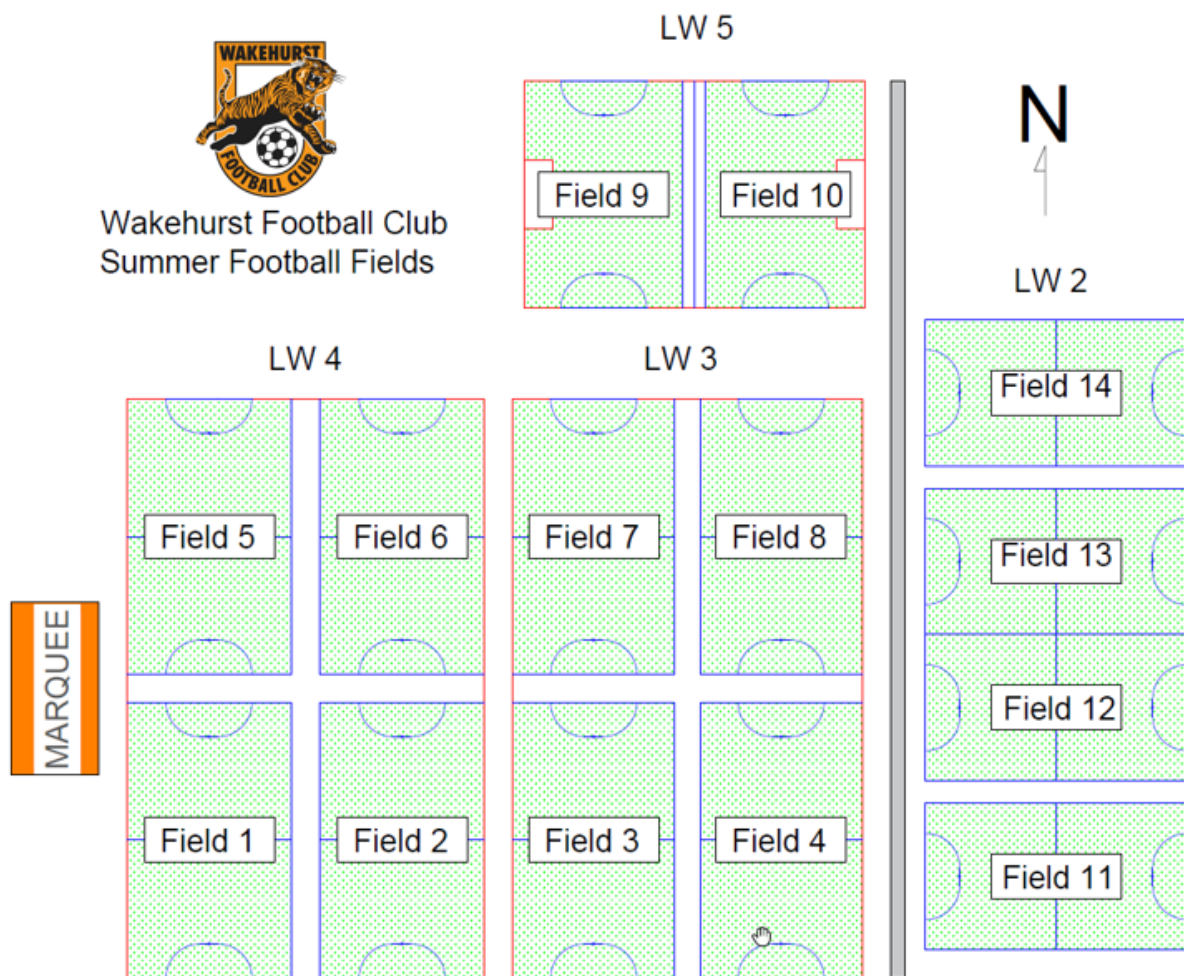
18. The layout of the fields is shown on the two diagrams below.

To cope with the increased number of teams we will have four fields (11-14) on the grass LW 2 pitch this year.



Substitutes for games on:-

- i. Fields 1 & 5 must stand on the Marquee (western side) of the fields.
- ii. Fields 2, 3, 6 & 7 must stand on the Cricket Pitch between Fields 2/3 and 6/7.
- iii. Fields 4 & 8 must stand on the Dog Park (eastern side) of the fields.
- iv. Field 9 must stand on the Glenrose shops side of the field
- v. Field 10 must stand on the Cricket Nets side of the field
- vi. Field 11-14 must stand on the Car Park side of the field



19. The Canteen and Toilets in the clubhouse building will be open.
20. Teams and spectators must comply with any NSW Government COVID-19 Regulations and any Football NSW guidelines. These are available at <https://www.nsw.gov.au/covid-19> & <https://footballnsw.com.au/2022/03/14/covid-19-update-14-march-2022/>

21. Match Cards

Your Referee will collect the pre-printed Match Card shown below from the Marquee.

Date: 16 Mar	Time: 20:20	Field: 12	Ball Sz: 5																			
Ref: Mark Pryke																						
Team: Forest Fires	Team: Fenerbackache																					
O35	O45																					
Colour: Yellow	Colour: Orange																					
Goals: <div style="border: 1px solid black; width: 40px; height: 40px; display: inline-block; vertical-align: middle;"></div>	Goals: <div style="border: 1px solid black; width: 40px; height: 40px; display: inline-block; vertical-align: middle;"></div>																					
Fouls: <div style="border-top: 1px solid black; width: 100px; display: inline-block; vertical-align: middle;"></div>	Fouls: <div style="border-top: 1px solid black; width: 100px; display: inline-block; vertical-align: middle;"></div>																					
Players:		Players:																				
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Please check that it is correct, add any borrowed players and give it to the Referee before the start of the game.

If we have a problem with the pre-printed Match Card please collect a blank, manual Match Card from the Marquee.

The Manager fills in the text shown in Blue and gives the Match Card to the Referee.

The Referee fills in the text shown in Red and gives the Match Card to the 'Home' team manager at the end of the game.

Match Card



Date: 15/10/19 Ref: TORY WILLIAMS

Age: U8 Field: 9A Time: 4.20

Team: CREEPERS Team: YOUNG BLOOD

Colour: SKY BLUE Colour: RED

Goals: ~~444~~ 5 Goals: ~~111~~ 3

Fouls: — Fouls: —

Notes:

22. The shirts colours are shown below.



23. Player Names on Shirts

Teams may, at their own expense, print player names on the back of the player shirts. The name displayed must be the player's surname (or an appropriate shortening of it). No first names, nick-names or anything that would be deemed offensive is permitted.

The name must be displayed on the back of the shirt, across the shoulders, in lettering between 5cm and 7cm tall. The colour is determined by the shirt colour and is listed below.

Black Lettering			White Lettering	
Yellow	Fluro Yellow	Pink	Maroon	Green
White	Sky Blue	Orange	Red	Royal Blue
Metallic Silver	Metallic Gold	-	Navy Blue	-

If, after printing, Wakehurst FC determines that a name has not met these guidelines, the club may request that the name be removed or a replacement shirt purchased from the club, at the expense of the player. Due to the nature of the Summer Football competition and the registration process, named shirts are unable to be reused in the following year's competition.